



This Record Certifies that

Played by _____

Player

RPGA #

Has Completed

The Glory of Times Past

A Meta-regional Adventure

Set in The United Kingdom of Ahlissa



Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained _____
- ☐ Died
- ☐ Was raised/res'd
- ☐ Was reincarnated

Home Region _____

Event: _____ Date: _____

DM: _____

Signature

RPGA #



Adventure Record#

593 CY

ADVENTURE

LEVEL OF

PLAY

(CIRCLE ONE)

APL 2

max 450 xp; 400 gp

APL 4

max 675 xp; 590 gp

APL 6

max 900 xp; 800 gp

APL 8

max 1,125 xp; 1,128 gp

❖ **Book Gnomebeorn the Strong:** This leather-bound book is of medium size: 10 inches by 6 inches, and 3 inches thick. In old-fashioned letters, it bears the promising title, *Gnomebeorn the Strong*. The book is a mixture of fable, saga, and adventuring yarn, describing the fight of Aron Bravenose, a valiant gnome paladin of Carl Glittergold against a terrifying dragon in some woodland location. Description is somewhat vague, but text-internal clues lead to the conclusion that the tale is set either in the Adri or the Grandwood Forest (romantically transfigured and distorted, of course). In the end, all one can really say is that a mighty gnome paladin fought a vicious dragon, who was being worshiped by a deranged cult of (what else?) humans in a large forest, killed the dragon, but died shortly after his victory from the dragon's breath. While informational content is somewhat vague, the book has a certain artistic merit.

Gp Value 120 gp; Weight 2 lb.; one per party

❖ **Small Iron Sceptre:** This is a small, iron sceptre with the coat-of-arms of the Prelacy of Almor inlaid into it. A Knowledge (history) or Bardic Knowledge check (DC 15) reveals this to be a small replica of the ruling sceptre of the Prelacy from its pre-Wars days.

Gp Value 60 gp; one per party

❖ **Brooch Made from Red Gold:** This is a small brooch made of red gold, engraved with an ancient, Suel-looking family crest and a small red dagger etched into the brooch directly beneath the crest.

Gp Value: 60 gp; one per party

❖ **Korin Theng's Spell Book:** This book has the following spells.
APL 6: 1st – *change self, obscuring mist, spider climb*; 2nd – *undetectable alignment*

Caster Level: 3rd; Prerequisites: Scribe Scroll, relevant spells;

Market Price: 50 gp

APL 8: 1st – *change self, obscuring mist, spider climb*; 2nd – *alter self, undetectable alignment*

Caster Level: 4th; Prerequisites: Scribe Scroll, relevant spells;

Market Price: 70 gp

❖ **Ambient Song:** In thanks for your deeds Shari Songwood will allow you to copy the spell *ambient song* from her spell book

❖ **Influence Point on the Aerdy Re-Enactment Company:** Kurlasgh Orm has made you an honorary member of the Aerdy Re-Enactment Company. Besides lifelong free admission to all of the Company's performances, this favour also counts as 1 Influence Point towards the Company. You have helped them defend one of their members, and they will help you once.

ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

APL 2

❖ Book Gnomebeorn the Strong (*Adventure*; see above; 120 gp)

❖ Small iron sceptre (*Adventure*; see above; 60 gp)

❖ Brooch made from red gold (*Adventure*; see above; 60 gp)

❖ *Ambient song* (Any; see above and Song and Silence, page 89).

APL 4 (all of APL2 plus the following)

APL 6 (all of APLs 2-4 plus the following)

❖ Theng's spell book (*Adventure*; see above; 50 gp)

APL 8 (all of APLs 2-6 plus the following)

❖ Theng's spell book (*Adventure*; see above; 70 gp)

The following items are available for purchase after any LIVING GREYHAWK Event.

❖ All items from the PHB, tables 7-3, 7-4, 7-5, 7-7, 7-8, and 7-9 with the exception of spells

❖ Any +1 weapon or armour of a type listed in the PHB

❖ Any potion from the DMG table 8-18 valued at 500 gp or under

❖ Any scroll from the DMG tables 8-24 and 8-25 valued at 500 gp or under

❖ +1 ring of protection

❖ +1 amulet of natural armour

❖ +1 bracers of armour

❖ +1 cloak of resistance

Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

Items Sold

Total Value of Sold Items

Add ½ this value to your gp value

Items Bought

Total Cost of Bought Items

Subtract this value from your gp value

GP

Starting GP

GP

GP Spent

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Spent

GP

FINAL GP TOTAL

TU

Starting TU

1 TU

TU Cost

TU

Added TU Costs

TU REMAINING

XP

Starting XP

XP

XP lost or spent

XP

Subtotal

XP

XP Gained

XP

FINAL XP TOTAL